

# Understanding Emerging Technologies

**The Six Ds of Exponential Growth**

**Drivers of Exponential Growth**

**Gartner Hype-Cycle**

**Technology Adoption LifeCycle**

**Crossing the Chasm**

Associated videos can be found at: <http://pmf.video/jsc>

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## Part I: The Six Ds of Exponential Growth

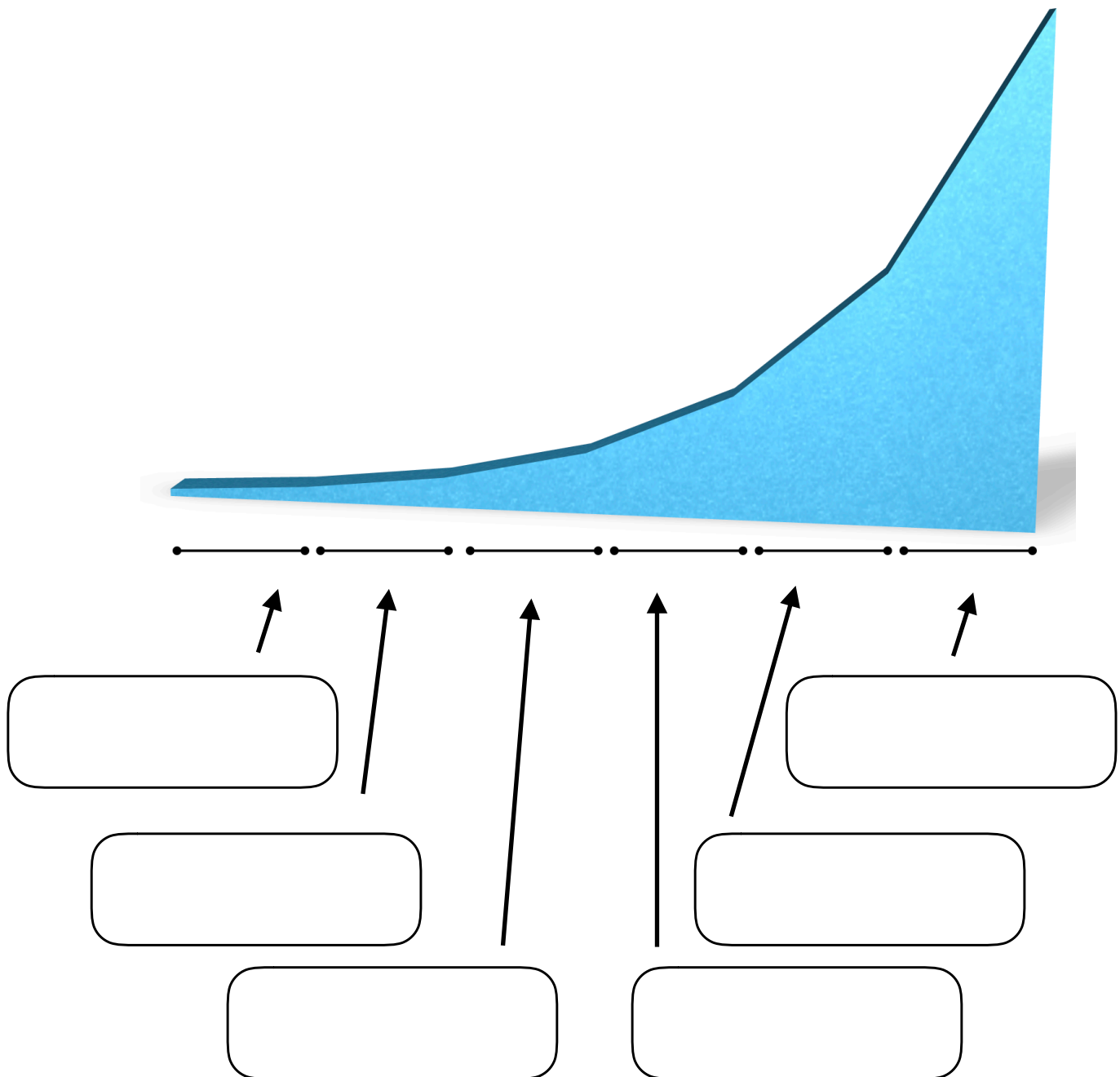


**Singularity**  
UNIVERSITY

SU is think tank that offers educational programs and a business incubator focusing on scientific progress and "exponential" technologies. It was founded in 2008 by Peter Diamandis and Ray Kurzweil at the NASA Research Park in California—Wikipedia

“The Six Ds are a chain reaction of technological progression, a road map of rapid development that always leads to enormous upheaval and opportunity.”

—Peter Diamandis and Steven Kotler, *Bold*.





From Steven Kotler, co-author of BOLD.

1. "A technology becomes \_\_\_\_\_ once it becomes \_\_\_\_\_. It becomes represented in ones and zeroes. Once that happens, it becomes an information-based technology and it hops on an \_\_\_\_\_ growth curve."

Examples

2. "...It takes a while for [these technologies] to get up to speed.. And there's all this hype in the beginning and they fall into this \_\_\_\_\_ period and people kind of \_\_\_\_\_ them."
3. "The technologies then play a role in \_\_\_\_\_ established industries. "

Examples

4. "For example, once you could store digital images on a camera, film was totally \_\_\_\_\_. And suddenly nobody was buying roll film anymore. ... So the \_\_\_\_\_ comes out of the equation." — Steven Kotler
5. "Think about all the 1980s or '90s technology that now come free with your cellphone.. You have your GPS locator, your encyclopedia, your radio and record player, your camera, video recorder, on and on and on, right. ... the technology itself is \_\_\_\_\_. Nobody's going out and buying cameras anymore because it comes on your smartphone"
6. "These technologies themselves become cheaper and cheaper and cheaper. Cellphones are a classic example. Back in the '80s, these were a luxury technology that only the wealthiest could have and then it kind of slowly moved down the scale until where we are today. I mean 50 percent of the world ... [is] carrying a supercomputer in their pocket. That's how much these things have been \_\_\_\_\_. Access becomes available to \_\_\_\_\_."



# Drivers of Exponential Growth

\_\_\_\_\_ and Moore's Law

Gordon Earle \_\_\_\_\_ (born January 3, 1929) is an American businessman and co-founder and Chairman Emeritus of Intel Corporation and the author of Moore's law.

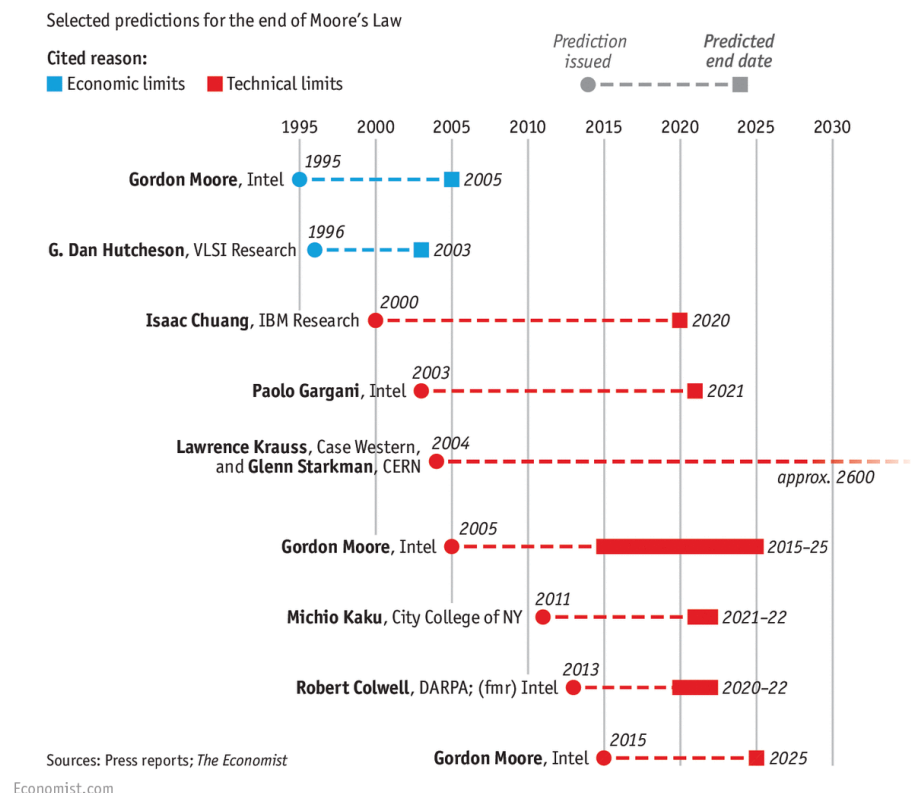
-from wikipedia



"Moore's law" is the observation that, over the history of computing hardware, the number of transistors in a dense integrated circuit \_\_\_\_\_ approximately every \_\_\_\_\_ years.

Although this trend has continued for more than half a century, "Moore's law" should be considered an observation or conjecture and \_\_\_\_\_ a \_\_\_\_\_ or natural \_\_\_\_\_. Sources in 2005 expected it to continue until at least 2015 or 2020.

-from wikipedia





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## Far-out ways to extend Moore's Law

- \_\_\_\_\_ computing
- \_\_\_\_\_ computing
- \_\_\_\_\_ chip design

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## Why tech will continue its exponential growth (for at least a little bit) regardless of Moore's Law

### FPGAs

A \_\_\_\_\_ -programmable \_\_\_\_\_ array (\_\_\_\_\_) is an integrated circuit designed to be configured by a customer or a designer after manufacturing – hence "field-programmable".

— wikipedia

### Cloud Computing

The practice of using a network of remote servers \_\_\_\_\_ on the \_\_\_\_\_ to store, manage, and process data, rather than a \_\_\_\_\_ or a personal computer. — wikipedia

Processing Power as a \_\_\_\_\_ ! Not just about \_\_\_\_\_.

These platforms hide the \_\_\_\_\_ and details of the underlying \_\_\_\_\_ from users and applications by providing very simple graphical interface or API (Applications Programming Interface).

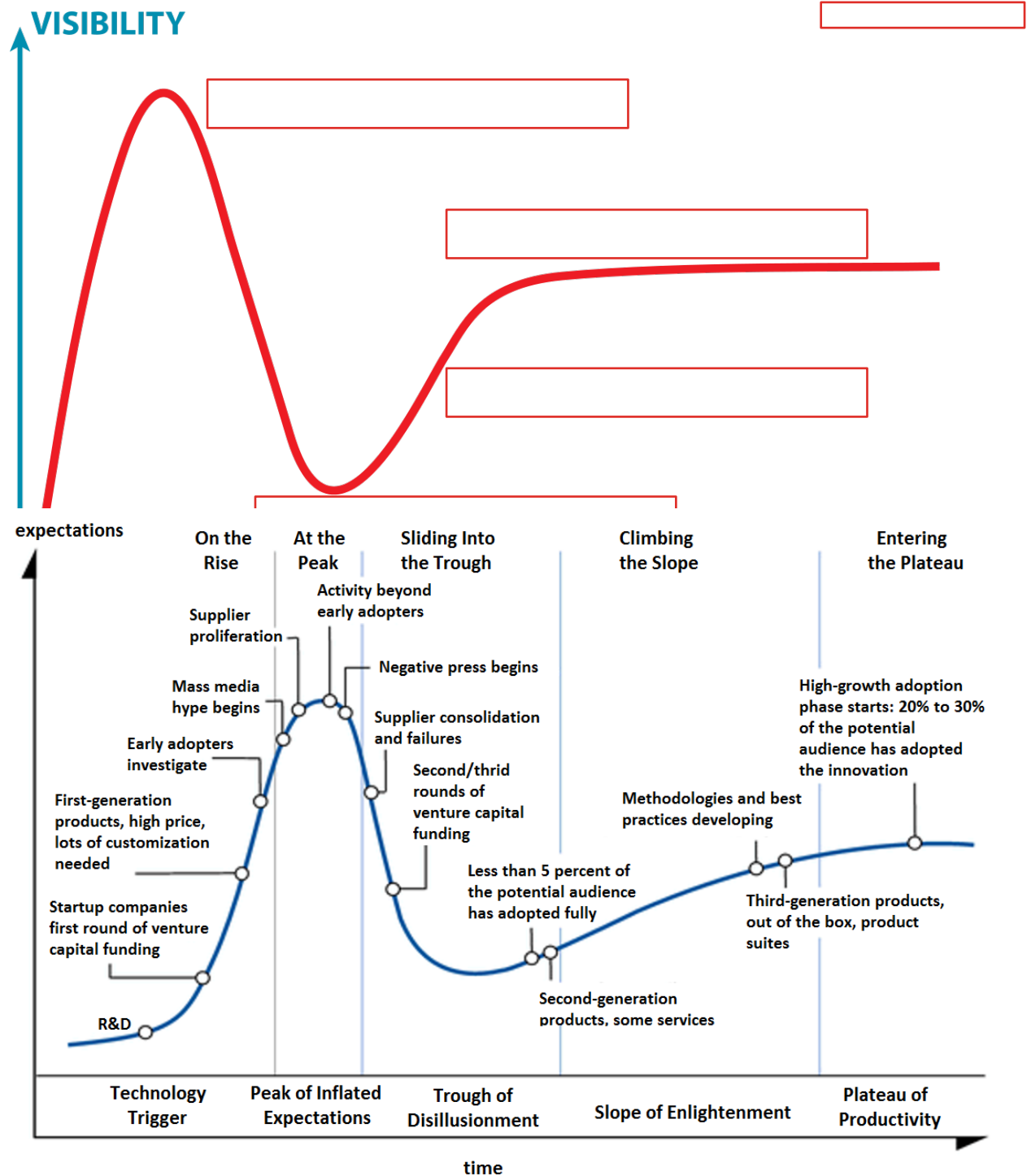
\_\_\_\_\_ architecture.

Cloud services are reliable, relatively cheap.

Dramatically \_\_\_\_\_ to \_\_\_\_\_

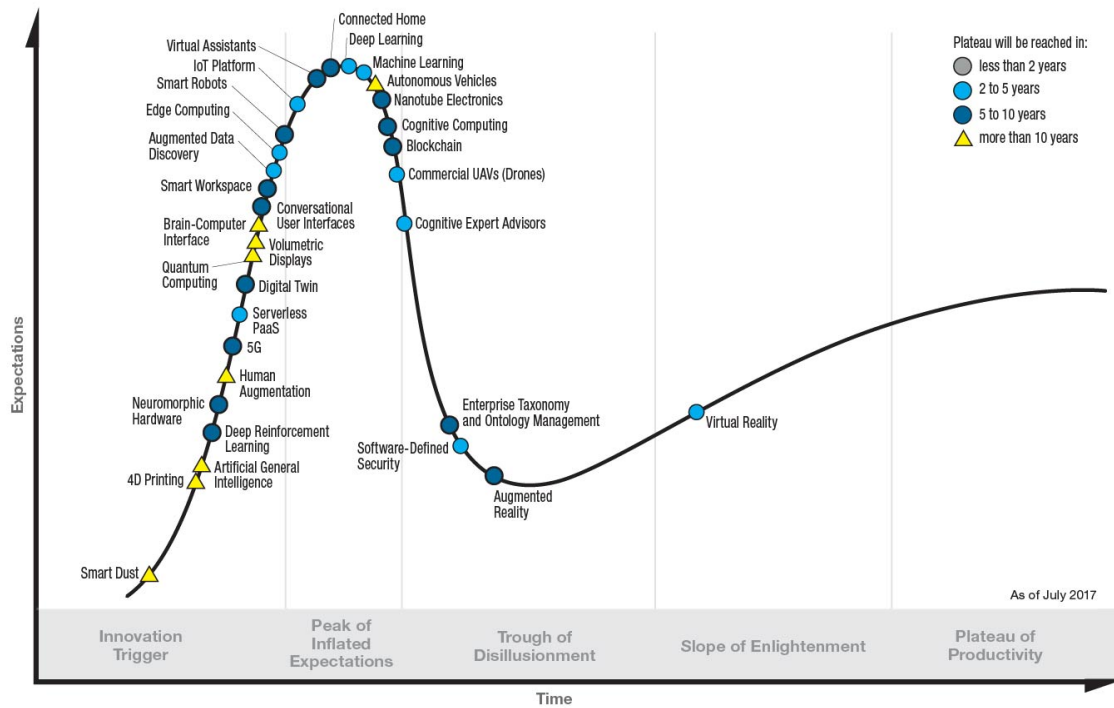


# Gartner Hype-Cycle





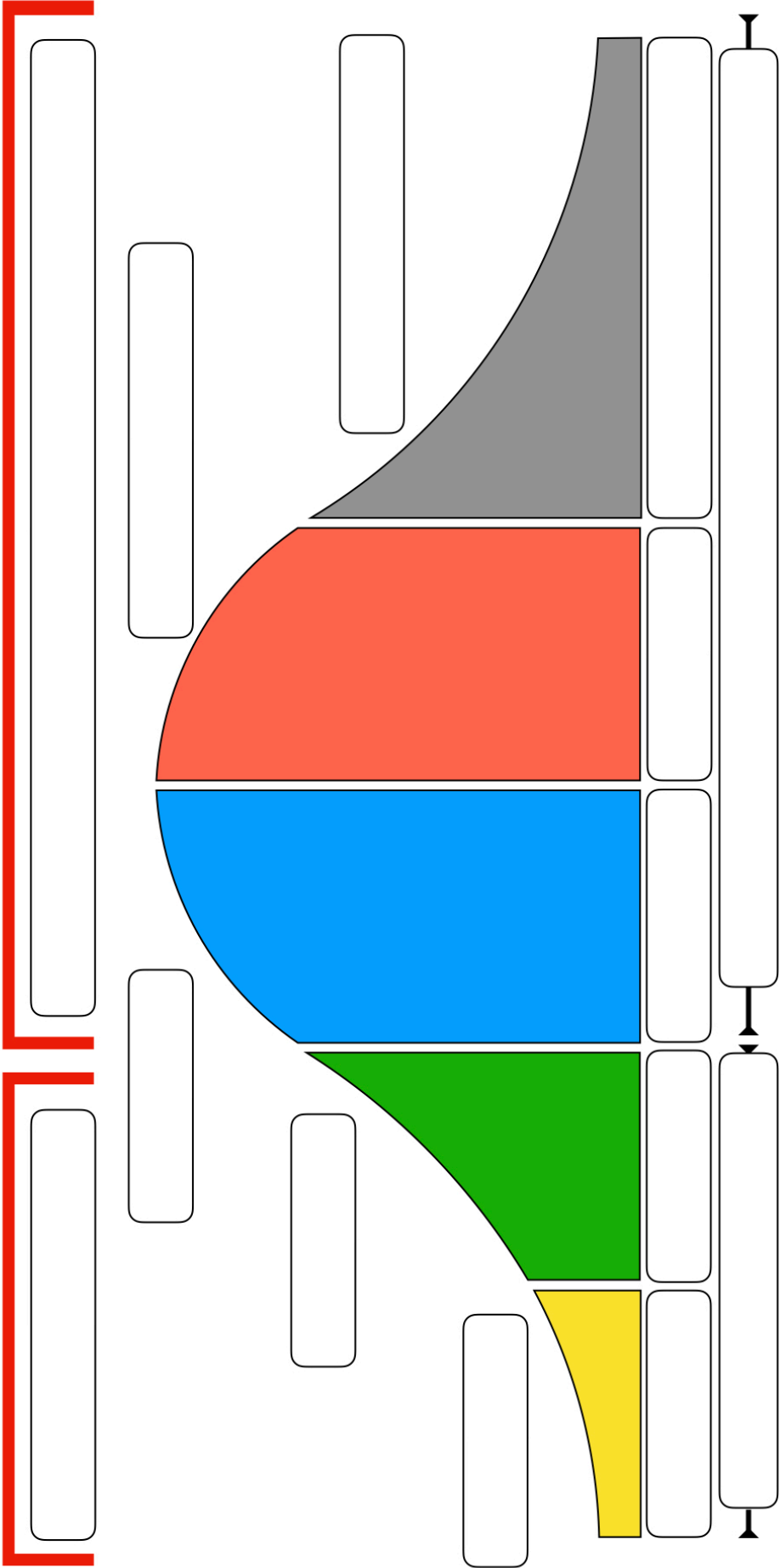
# Gartner **Hype Cycle** for Emerging Technologies, 2017





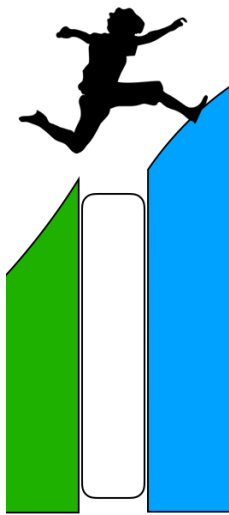
Technology Adoption LifeCycle

The technology adoption lifecycle is a sociological model that describes the \_\_\_\_\_ or acceptance of a \_\_\_\_\_ or \_\_\_\_\_, according to the demographic and psychological characteristics of defined adopter groups.  
—wikipedia





## Crossing the Chasm

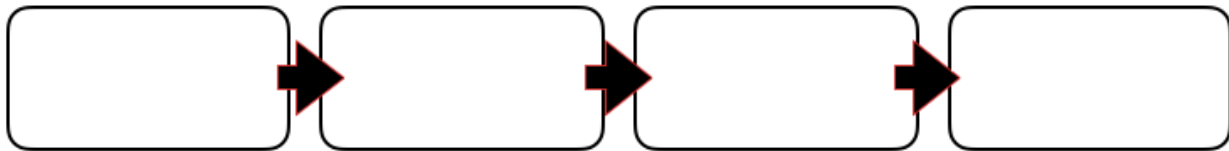


It is not \_\_\_\_\_ to Market, but the \_\_\_\_\_  
to Cross the \_\_\_\_\_ who wins.

Many startups never cross this Chasm, regardless of the adoption of  
the technology



Here's how a startup typically works:



Innovations are about finding \_\_\_\_\_, not \_\_\_\_\_  
\_\_\_\_\_

No entrepreneur fails because they couldn't \_\_\_\_\_  
\_\_\_\_\_. They fail because \_\_\_\_\_  
\_\_\_\_\_ what they built.

Here's how a startup should work:



END